

# **Xilinx Standalone Library Documentation**

## ***XilSecure Library v4.0***

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## Appendix A: Additional Resources and Legal Notices

# Overview

The XilSecure library provides APIs to access cryptographic accelerators on the Zynq® UltraScale+™ MPSoC devices. The library is designed to run on top of Xilinx standalone BSPs. It is tested for A53, R5 and MicroBlaze™. XilSecure is used during the secure boot process. The primary post-boot use case is to run this library on the PMU MicroBlaze with PMUFW to service requests from Uboot or Linux for cryptographic acceleration.

The XilSecure library includes:

- SHA-3/384 engine for 384 bit hash calculation.
- AES-GCM engine for symmetric key encryption and decryption using a 256-bit key.
- RSA engine for signature generation, signature verification, encryption and decryption. Key sizes supported include 2048, 3072, and 4096.



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**WARNING:** SDK defaults to using a software stack in DDR and any variables used by XilSecure will be placed in DDR. For better security, change the linker settings to make sure the stack used by XilSecure is either in the OCM or the TCM.

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## Source Files

The source files for the library can be found at:

[https://github.com/Xilinx/embeddedsw/blob/master/lib/sw\\_services/xilsecure/](https://github.com/Xilinx/embeddedsw/blob/master/lib/sw_services/xilsecure/)

# AES-GCM

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## Overview

This software uses AES-GCM hardened cryptographic accelerator to encrypt or decrypt the provided data and requires a key of size 256 bits and initialization vector(IV) of size 96 bits.

XilSecure library supports the following features:

- Encryption of data with provided key and IV
- Decryption of data with provided key and IV
- Authentication using a GCM tag.
- Key loading based on key selection, the key can be either the user provided key loaded into the KUP key or the device key used during boot.

For either encryption or decryption the AES-GCM engine should be initialized first using the `XSecure_AesInitiaze` function.

## AES Encryption Function Usage

When all the data to be encrypted is available, the `XSecure_AesEncryptData()` can be used. When all the data is not available, use the following functions in the suggested order:

1. `XSecure_AesEncryptInit()`
2. `XSecure_AesEncryptUpdate()` - This function can be called multiple times till input data is completed.

## AES Decryption Function Usage

When all the data to be decrypted is available, the `XSecure_AesDecryptData()` can be used. When all the data is not available, use the following functions in the suggested order:

1. `XSecure_AesDecryptInit()`
2. `XSecure_AesDecryptUpdate()` - This function can be called multiple times till input data is completed.

During decryption, the passed in GCM tag will be compared to the GCM tag calculated by the engine. The two tags are then compared in the software and returned to the user as to whether or not the tags matched.



**WARNING:** when using the KUP key for encryption/decryption of the data, where the key is stored should be carefully considered. Key should be placed in an internal memory region that has access controls. Not doing so may result in security vulnerability.

## PMUFW Bsp Flag

SECURE\_ENVIRONMENT is a PMUFW bsp flag. This flag is set when there is a request from a secure environment in case of no authentication. If set, you can use the device key for encryption/decryption without authentication.

### Note

This is valid only for only for the post-boot use case when the XiSecure library is running on the PMU MicroBlaze™ and the PMUFW is performing the encryption/decryption service requests from the Uboot or the Linux operating system.

## Modules

- [AES-GCM Error Codes](#)
- [AES-GCM API Example Usage](#)
- [AES-GCM Usage to decrypt Boot Image](#)

## Function Documentation

**s32 XSecure\_AesInitialize ( XSecure\_Aes \* InstancePtr, XCsuDma \* CsuDmaPtr, u32 KeySel, u32 \* IvPtr, u32 \* KeyPtr )**

This function initializes the instance pointer.

### Parameters

<i>InstancePtr</i>	Pointer to the XSecure_Aes instance.
<i>CsuDmaPtr</i>	Pointer to the XCsuDma instance.
<i>KeySel</i>	Key source for decryption, can be KUP/device key <ul style="list-style-type: none"> <li>• XSECURE_CSU_AES_KEY_SRC_KUP :For KUP key</li> <li>• XSECURE_CSU_AES_KEY_SRC_DEV :For Device Key</li> </ul>
<i>Iv</i>	Pointer to the Initialization Vector for decryption
<i>Key</i>	Pointer to Aes key in case KUP key is used. Pass Null if the device key is to be used.

## Returns

XST\_SUCCESS if initialization was successful.

## Note

All the inputs are accepted in little endian format but the AES engine accepts the data in big endian format, The decryption and encryption functions in xsecure\_aes handle the big endian to little endian conversion using the Xil\_Htonl function, provided by the Xilinx xil\_io library. If higher performance is needed, users can strictly use data in big endian format and modify the xsecure\_aes functions to remove the use of the Xil\_Htonl API.

## **u32 XSecure\_AesDecryptInit ( XSecure\_Aes \* InstancePtr, u8 \* DecData, u32 Size, u8 \* GcmTagAddr )**

This function initializes the AES engine for decryption and is required to be called before calling XSecure\_AesDecryptUpdate.

## Parameters

<i>InstancePtr</i>	Pointer to the XSecure_Aes instance.
<i>DecData</i>	Pointer in which decrypted data will be stored.
<i>Size</i>	Expected size of the data in bytes.
<i>GcmTagAddr</i>	Pointer to the GCM tag which needs to be verified during decryption of the data.

## Returns

None

## Note

If all of the data to be decrypted is available, the XSecure\_AesDecryptData function can be used instead. Chunking will not be handled over here, it is handled by XSecure\_AesChunkDecrypt()

## **s32 XSecure\_AesDecryptUpdate ( XSecure\_Aes \* InstancePtr, u8 \* EncData, u32 Size )**

This function decrypts the encrypted data passed in and updates the GCM tag from any previous calls. The size from XSecure\_AesDecryptInit is decremented from the size passed into this function to determine when the GCM tag passed to XSecure\_AesDecryptInit needs to be compared to the GCM tag calculated in the AES engine.

## Parameters

<i>InstancePtr</i>	Pointer to the XSecure_Aes instance.
<i>EncData</i>	Pointer to the encrypted data which needs to be decrypted.
<i>Size</i>	Expected size of data to be decrypted in bytes.

## Returns

Final call of this API returns the status of GCM tag matching.

- XSECURE\_CSU\_AES\_GCM\_TAG\_MISMATCH: If GCM tag is mismatched
- XSECURE\_CSU\_AES\_ZEROIZATION\_ERROR: If GCM tag is mismatched, zeroize the decrypted data and send the status of zeroization.
- XST\_SUCCESS: If GCM tag is matching.

## Note

When Size of the data equals to size of the remaining data that data will be treated as final data. This API can be called multiple times but sum of all Sizes should be equal to Size mention in init. Return of the final call of this API tells whether GCM tag is matching or not.

# **s32 XSecure\_AesDecryptData ( XSecure\_Aes \* InstancePtr, u8 \* DecData, u8 \* EncData, u32 Size, u8 \* GcmTagAddr )**

This function decrypts the encrypted data provided and updates the DecData buffer with decrypted data.

## Parameters

<i>InstancePtr</i>	Pointer to the XSecure_Aes instance.
<i>DecData</i>	Pointer to a buffer in which decrypted data will be stored.
<i>EncData</i>	Pointer to the encrypted data which needs to be decrypted.
<i>Size</i>	Size of data to be decrypted in bytes.

## Returns

This API returns the status of GCM tag matching.

- XSECURE\_CSU\_AES\_GCM\_TAG\_MISMATCH: If GCM tag was mismatched
- XST\_SUCCESS: If GCM tag was matched.

## Note

When using this function to decrypt data that was encrypted with XSecure\_AesEncryptData, the GCM tag will be stored as the last sixteen (16) bytes of data in XSecure\_AesEncryptData's Dst (destination) buffer and should be used as the GcmTagAddr's pointer.

## **s32 XSecure\_AesDecrypt ( XSecure\_Aes \* InstancePtr, u8 \* Dst, const u8 \* Src, u32 Length )**

This function will handle the AES-GCM Decryption.

### Parameters

<i>InstancePtr</i>	Pointer to the XSecure_Aes instance.
<i>Src</i>	Pointer to encrypted data source location
<i>Dst</i>	Pointer to location where decrypted data will be written.
<i>Length</i>	Expected total length of decrypted image expected.

### Returns

returns XST\_SUCCESS if successful, or the relevant errorcode.

### Note

This function is used for decrypting the Image's partition encrypted by Bootgen

## **u32 XSecure\_AesEncryptInit ( XSecure\_Aes \* InstancePtr, u8 \* EncData, u32 Size )**

This function is used to initialize the AES engine for encryption.

### Parameters

<i>InstancePtr</i>	Pointer to the XSecure_Aes instance.
<i>EncData</i>	Pointer of a buffer in which encrypted data along with GCM TAG will be stored. Buffer size should be Size of data plus 16 bytes.
<i>Size</i>	A 32 bit variable, which holds the size of the input data to be encrypted.

### Returns

None

### Note

If all of the data to be encrypted is available, the XSecure\_AesEncryptData function can be used instead.

## **u32 XSecure\_AesEncryptUpdate ( XSecure\_Aes \* InstancePtr, const u8 \* Data, u32 Size )**

This function encrypts the clear-text data passed in and updates the GCM tag from any previous calls. The size from XSecure\_AesEncryptInit is decremented from the size passed into this function to determine when the final CSU DMA transfer of data to the AES-GCM cryptographic core.

## Parameters

<i>InstancePtr</i>	Pointer to the XSecure_Aes instance.
<i>Data</i>	Pointer to the data for which encryption should be performed.
<i>Size</i>	A 32 bit variable, which holds the size of the input data in bytes.

## Returns

None

## Note

If all of the data to be encrypted is available, the XSecure\_AesEncryptData function can be used instead.

# **u32 XSecure\_AesEncryptData ( XSecure\_Aes \* InstancePtr, u8 \* Dst, const u8 \* Src, u32 Len )**

This function encrypts Len (length) number of bytes of the passed in Src (source) buffer and stores the encrypted data along with its associated 16 byte tag in the Dst (destination) buffer.

## Parameters

<i>InstancePtr</i>	A pointer to the XSecure_Aes instance.
<i>Dst</i>	A pointer to a buffer where encrypted data along with GCM tag will be stored. The Size of buffer provided should be Size of the data plus 16 bytes
<i>Src</i>	A pointer to input data for encryption.
<i>Len</i>	Size of input data in bytes

## Returns

None

## Note

If data to be encrypted is not available in one buffer one can call [XSecure\\_AesEncryptInit\(\)](#) and update the AES engine with data to be encrypted by calling [XSecure\\_AesEncryptUpdate\(\)](#) API multiple times as required.

# **void XSecure\_AesReset ( XSecure\_Aes \* InstancePtr )**

This function sets the and then clears the AES-GCM's reset line.

## Parameters

<i>InstancePtr</i>	is a pointer to the XSecure_Aes instance.
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## Returns

None

## u32 XSecure\_AesWaitForDone ( XSecure\_Aes \* *InstancePtr* )

This function waits for AES completion or a timeout will occur, as indicated by the return of XST\_FAILURE.

## Parameters

<i>InstancePtr</i>	Pointer to the XSecure_Aes instance.
--------------------	--------------------------------------

## Returns

XST\_SUCCESS if the AES operation has completed XST\_FAILURE if a software timeout has occurred.

# AES-GCM Error Codes

The table below lists the AES-GCM error codes.

Error Code	Error Value	Description
XSECURE_CSU_AES_GCM_TAG_MISMATCH	0x1	User provided GCM tag does not match with GCM calculated on data
XSECURE_CSU_AES_IMAGE_LEN_MISMATCH	0x2	When there is a Image length mismatch
XSECURE_CSU_AES_DEVICE_COPY_ERROR	0x3	When there is device copy error.
XSECURE_CSU_AES_ZEROIZATION_ERROR	0x4	When there is an error with Zeroization.  <b>Note</b>  In case of any error during Aes decryption, we perform zeroization of the decrypted data.
XSECURE_CSU_AES_KEY_CLEAR_ERROR	0x20	Error when clearing key storage registers after Aes operation.

# AES-GCM API Example Usage

The following example illustrates the usage of AES encryption and decryption APIs.

```
static s32 SecureAesExample(void)
{
    XCsuDma_Config *Config;
    s32 Status;
    u32 Index;
    XCsuDma_CsuDmaInstance;
    XSecure_Aes Secure_Aes;

    /* Initialize CSU DMA driver */
    Config = XCsuDma_LookupConfig(XSECURE_CSUDMA_DEVICEID);
    if (NULL == Config) {
        return XST_FAILURE;
    }

    Status = XCsuDma_CfgInitialize(&CsuDmaInstance, Config,
        Config->BaseAddress);
    if (Status != XST_SUCCESS) {
        return XST_FAILURE;
    }

    /* Initialize the Aes driver so that it's ready to use */
    XSecure_AesInitialize(&Secure_Aes, &CsuDmaInstance,
        XSECURE_CSU_AES_KEY_SRC_KUP,
        (u32 *)Iv, (u32 *)Key);

    xil_printf("Data to be encrypted: \n\r");
    for (Index = 0; Index < XSECURE_DATA_SIZE; Index++) {
        xil_printf("%02x", Data[Index]);
    }
    xil_printf( "\r\n\n");

    /* Encryption of Data */
    /*
     * If all the data to be encrypted is contiguous one can call
     * XSecure_AesEncryptData API directly.
     */
    XSecure_AesEncryptInit(&Secure_Aes, EncData, XSECURE_DATA_SIZE);
    XSecure_AesEncryptUpdate(&Secure_Aes, Data, XSECURE_DATA_SIZE);

    xil_printf("Encrypted data: \n\r");
    for (Index = 0; Index < XSECURE_DATA_SIZE; Index++) {
        xil_printf("%02x", EncData[Index]);
    }
    xil_printf( "\r\n");

    xil_printf("GCM tag: \n\r");
    for (Index = 0; Index < XSECURE_SECURE_GCM_TAG_SIZE; Index++) {
        xil_printf("%02x", EncData[XSECURE_DATA_SIZE + Index]);
    }
    xil_printf( "\r\n\n");

    /* Decrypt's the encrypted data */
    /*
     * If data to be decrypted is contiguous one can also call
     * single API XSecure_AesDecryptData
     */
    XSecure_AesDecryptInit(&Secure_Aes, DecData, XSECURE_DATA_SIZE,
        EncData + XSECURE_DATA_SIZE);
    /* Only the last update will return the GCM TAG matching status */
    Status = XSecure_AesDecryptUpdate(&Secure_Aes, EncData,
        XSECURE_DATA_SIZE);
    if (Status != XST_SUCCESS) {
        xil_printf("Decryption failure- GCM tag was not matched\n\r");
    }
}
```

```

    return Status;
}

xil_printf("Decrypted data\n\r");
for (Index = 0; Index < XSECURE_DATA_SIZE; Index++) {
    xil_printf("%02x", DecData[Index]);
}
xil_printf( "\r\n");

/* Comparison of Decrypted Data with original data */
for (Index = 0; Index < XSECURE_DATA_SIZE; Index++) {
    if (Data[Index] != DecData[Index]) {
        xil_printf("Failure during comparison of the data\n\r");
        return XST_FAILURE;
    }
}

return XST_SUCCESS;
}

```

### Note

Relevant examples are available in the <library-install-path>\examples folder. Where <library-install-path> is the XilSecure library installation path.

## AES-GCM Usage to decrypt Boot Image

The Multiple key(Key Rolling) or Single key encrypted images will have the same format. The images include:

- Secure header - This includes the dummy AES key of 32byte + Block 0 IV of 12byte + DLC for Block 0 of 4byte + GCM tag of 16byte(Un-Enc).
- Block N - This includes the boot image data for the block N of n size + Block N+1 AES key of 32byte + Block N+1 IV of 12byte + GCM tag for Block N of 16byte(Un-Enc).

The Secure header and Block 0 will be decrypted using the device key or user provided key. If more than one block is found then the key and the IV obtained from previous block will be used for decryption.

Following are the instructions to decrypt an image:

1. Read the first 64 bytes and decrypt 48 bytes using the selected Device key.
2. Decrypt Block 0 using the IV + Size and the selected Device key.
3. After decryption, you will get the decrypted data+KEY+IV+Block Size. Store the KEY/IV into KUP/IV registers.
4. Using Block size, IV and the next Block key information, start decrypting the next block.
5. If the current image size is greater than the total image length, perform the next step. Else, go back to the previous step.
6. If there are failures, an error code is returned. Else, the decryption is successful.

# RSA

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## Overview

The `xsecure_rsa.h` file contains hardware interface related information for the RSA hardware accelerator. This hardened cryptographic accelerator, within the CSU, performs the modulus math based on the Rivest-Shamir-Adelman (RSA) algorithm. It is an asymmetric algorithm.

## Initialization & Configuration

The RSA driver instance can be initialized by using the `XSecure_RsaInitialize()` function. The method used for RSA implementation can take a pre-calculated value of  $R^2 \bmod N$ . If you do not have the pre-calculated exponential value pass NULL, the controller will take care of the exponential value.

### Note

- From the RSA key modulus, the exponent should be extracted.
- For verification, PKCS v1.5 padding scheme has to be applied for comparing the data hash with decrypted hash.

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## Modules

- [RSA API Example Usage](#)

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## Function Documentation

**s32 XSecure\_RsaInitialize ( XSecure\_Rsa \* *InstancePtr*, u8 \* *Mod*, u8 \* *ModExt*, u8 \* *ModExpo* )**

This function initializes a `XSecure_Rsa` structure with the default values required for operating the RSA cryptographic engine.

## Parameters

<i>InstancePtr</i>	Pointer to the XSecure_Rsa instance.
<i>Mod</i>	A character Pointer which contains the key Modulus of key size.
<i>ModExt</i>	A Pointer to the pre-calculated exponential ( $R^2 \text{ Mod } N$ ) value. <ul style="list-style-type: none"> <li>• NULL - if user doesn't have pre-calculated <math>R^2 \text{ Mod } N</math> value, control will take care of this calculation internally.</li> </ul>
<i>ModExpo</i>	Pointer to the buffer which contains key exponent.

## Returns

XST\_SUCCESS if initialization was successful.

## Note

Modulus, ModExt and ModExpo are part of prtion signature when authenticated boot image is generated by bootgen, else the all of them should be extracted from the key.

## u32 XSecure\_RsaSignVerification ( u8 \* *Signature*, u8 \* *Hash*, u32 *HashLen* )

This function verifies the RSA decrypted data provided is either matching with the provided expected hash by taking care of PKCS padding.

## Parameters

<i>Signature</i>	Pointer to the buffer which holds the decrypted RSA signature
<i>Hash</i>	Pointer to the buffer which has the hash calculated on the data to be authenticated.
<i>HashLen</i>	Length of Hash used. <ul style="list-style-type: none"> <li>• For SHA3 it should be 48 bytes</li> <li>• For SHA2 it should be 32 bytes</li> </ul>

## Returns

XST\_SUCCESS if decryption was successful. XST\_FAILURE in case of mismatch.

## s32 XSecure\_RsaPublicEncrypt ( XSecure\_Rsa \* *InstancePtr*, u8 \* *Input*, u32 *Size*, u8 \* *Result* )

This function handles the RSA encryption with the public key components provided when initializing the RSA cryptographic core with the XSecure\_RsaInitialize function.

## Parameters

<i>InstancePtr</i>	Pointer to the XSecure_Rsa instance.
<i>Input</i>	Pointer to the buffer which contains the input data to be encrypted.
<i>Size</i>	Key size in bytes, Input size also should be same as Key size mentioned. Inputs supported are <ul style="list-style-type: none"> <li>• XSECURE_RSA_4096_KEY_SIZE</li> <li>• XSECURE_RSA_2048_KEY_SIZE</li> <li>• XSECURE_RSA_3072_KEY_SIZE</li> </ul>
<i>Result</i>	Pointer to the buffer where resultant decrypted data to be stored .

## Returns

XST\_SUCCESS if encryption was successful.

## Note

The Size passed here needs to match the key size used in the XSecure\_RsaInitialize function.

## s32 XSecure\_RsaPrivateDecrypt ( XSecure\_Rsa \* *InstancePtr*, u8 \* *Input*, u32 *Size*, u8 \* *Result* )

This function handles the RSA decryption with the private key components provided when initializing the RSA cryptographic core with the XSecure\_RsaInitialize function.

## Parameters

<i>InstancePtr</i>	Pointer to the XSecure_Rsa instance.
<i>Input</i>	Pointer to the buffer which contains the input data to be decrypted.
<i>Size</i>	Key size in bytes, Input size also should be same as Key size mentioned. Inputs supported are XSECURE_RSA_4096_KEY_SIZE, XSECURE_RSA_2048_KEY_SIZE and XSECURE_RSA_3072_KEY_SIZE
<i>Result</i>	Pointer to the buffer where resultant decrypted data to be stored .

## Returns

XST\_SUCCESS if decryption was successful. Otherwise, an error code is returned.

- XSECURE\_RSA\_DATA\_VALUE\_ERROR - if input data is greater than modulus
- XST\_FAILURE - on RSA operation failure

## Note

The Size passed in needs to match the key size used in the XSecure\_RsaInitialize function..

# RSA API Example Usage

The following example illustrates the usage of the RSA library to encrypt data using the public key and to decrypt the data using private key.

## Note

Application should take care of the padding.

```
u32 SecureRsaExample(void)
{
    u32 Index;

    /* RSA signature decrypt with private key */
    /*
     * Initialize the Rsa driver with private key components
     * so that it's ready to use
     */
    XSecure_RsaInitialize(&Secure_Rsa, Modulus, NULL, PrivateExp);

    if(XST_SUCCESS != XSecure_RsaPrivateDecrypt(&Secure_Rsa, Data,
        Size, Signature)) {
        xil_printf("Failed at RSA signature decryption\n\r");
        return XST_FAILURE;
    }

    xil_printf("\r\n Decrypted Signature with private key\r\n ");

    for(Index = 0; Index < Size; Index++) {
        xil_printf(" %02x ", Signature[Index]);
    }
    xil_printf(" \r\n ");

    /* Verification if Data is expected */
    for(Index = 0; Index < Size; Index++) {
        if (Signature[Index] != ExpectedSign[Index]) {
            xil_printf("\r\nError at verification of RSA signature"
                " Decryption\n\r");
            return XST_FAILURE;
        }
    }

    /* RSA signature encrypt with Public key components */
    /*
     * Initialize the Rsa driver with public key components
     * so that it's ready to use
     */
    XSecure_RsaInitialize(&Secure_Rsa, Modulus, NULL, (u8 *)&PublicExp);

    if(XST_SUCCESS != XSecure_RsaPublicEncrypt(&Secure_Rsa, Signature,
        Size, EncryptSignatureOut)) {
        xil_printf("\r\nFailed at RSA signature encryption\n\r");
        return XST_FAILURE;
    }
    xil_printf("\r\n Encrypted Signature with public key\r\n ");

    for(Index = 0; Index < Size; Index++) {
        xil_printf(" %02x ", EncryptSignatureOut[Index]);
    }
}
```

```
}

/* Verification if Data is expected */
for(Index = 0; Index < Size; Index++) {
    if (EncryptSignatureOut[Index] != Data[Index]) {
        xil_printf("\r\nError at verification of RSA signature"
            " encryption\n\r");
        return XST_FAILURE;
    }
}

return XST_SUCCESS;
}
```

## Note

Relevant examples are available in the <library-install-path>\examples folder. Where <library-install-path> is the XilSecure library installation path.

# SHA-3

---

## Overview

This block uses the NIST-approved SHA-3 algorithm to generate a 384-bit hash on the input data. Because the SHA-3 hardware only accepts 104 byte blocks as the minimum input size, the input data will be padded with user selectable Keccak or NIST SHA-3 padding and is handled internally in the SHA-3 library.

## Initialization & Configuration

The SHA-3 driver instance can be initialized using the [XSecure\\_Sha3Initialize\(\)](#) function. A pointer to CsuDma instance has to be passed during initialization as the CSU DMA will be used for data transfers to the SHA module.

## SHA-3 Function Usage

When all the data is available on which the SHA3 hash must be calculated, the [XSecure\\_Sha3Digest\(\)](#) can be used with the appropriate parameters as described. When all the data is not available, use the SHA3 functions in the following order:

1. [XSecure\\_Sha3Start\(\)](#)
2. [XSecure\\_Sha3Update\(\)](#) - This function can be called multiple times until all input data has been passed to the SHA-3 cryptographic core.
3. [XSecure\\_Sha3Finish\(\)](#) - Provides the final hash of the data. To get intermediate hash values after each [XSecure\\_Sha3Update\(\)](#), you can call [XSecure\\_Sha3\\_ReadHash\(\)](#) after the [XSecure\\_Sha3Update\(\)](#) call.

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## Modules

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# Function Documentation

## **s32 XSecure\_Sha3Initialize ( XSecure\_Sha3 \* InstancePtr, XCsuDma \* CsuDmaPtr )**

This function initializes a XSecure\_Sha structure with the default values required for operating the SHA3 cryptographic engine.

### Parameters

<i>InstancePtr</i>	Pointer to the XSecure_Sha3 instance.
<i>CsuDmaPtr</i>	Pointer to the XCsuDma instance.

### Returns

XST\_SUCCESS if initialization was successful

### Note

The base address is initialized directly with value from xsecure\_hw.h The default is NIST SHA3 padding, to change to KECCAK padding call [XSecure\\_Sha3PadSelection\(\)](#) after [XSecure\\_Sha3Initialize\(\)](#).

## **void XSecure\_Sha3Start ( XSecure\_Sha3 \* InstancePtr )**

This function configures Secure Stream Switch and starts the SHA-3 engine.

### Parameters

<i>InstancePtr</i>	Pointer to the XSecure_Sha3 instance.
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### Returns

None

## **u32 XSecure\_Sha3Update ( XSecure\_Sha3 \* InstancePtr, const u8 \* Data, const u32 Size )**

This function updates the hash with the input data buffer.

### Parameters

<i>InstancePtr</i>	Pointer to the XSecure_Sha3 instance.
<i>Data</i>	Pointer to the input data for hashing.
<i>Size</i>	Size of the input data in bytes.

## Returns

XST\_SUCCESS if the update is successfull XST\_FAILURE if there is a failure in SSS config

## u32 XSecure\_Sha3Finish ( XSecure\_Sha3 \* *InstancePtr*, u8 \* *Hash* )

This function updates SHA3 engine with final data which includes SHA3 padding and reads final hash on complete data.

## Parameters

<i>InstancePtr</i>	Pointer to the XSecure_Sha3 instance.
<i>Hash</i>	Pointer to location where resulting hash will be written

## Returns

XST\_SUCCESS if finished without any errors XST\_FAILURE if Sha3PadType is other than KECCAK or NIST

## u32 XSecure\_Sha3Digest ( XSecure\_Sha3 \* *InstancePtr*, const u8 \* *In*, const u32 *Size*, u8 \* *Out* )

This function calculates the SHA-3 digest on the given input data.

## Parameters

<i>InstancePtr</i>	Pointer to the XSecure_Sha3 instance.
<i>In</i>	Pointer to the input data for hashing
<i>Size</i>	Size of the input data
<i>Out</i>	Pointer to location where resulting hash will be written.

## Returns

XST\_SUCCESS if digest calculation done successfully XST\_FAILURE if any error from Sha3Update or Sha3Finish.

## void XSecure\_Sha3\_ReadHash ( XSecure\_Sha3 \* *InstancePtr*, u8 \* *Hash* )

This function reads the SHA3 hash of the data and it can be called between calls to XSecure\_Sha3Update.

## Parameters

<i>InstancePtr</i>	Pointer to the XSecure_Sha3 instance.
<i>Hash</i>	Pointer to a buffer in which read hash will be stored.

## Returns

None

# **s32 XSecure\_Sha3PadSelection ( XSecure\_Sha3 \*InstancePtr, XSecure\_Sha3PadType Sha3PadType )**

This function provides an option to select the SHA-3 padding type to be used while calculating the hash.

## Parameters

<i>InstancePtr</i>	Pointer to the XSecure_Sha3 instance.
<i>Sha3Type</i>	Type of SHA3 padding to be used. <ul style="list-style-type: none"> <li>For NIST SHA-3 padding - XSECURE_CSU_NIST_SHA3</li> <li>For KECCAK SHA-3 padding - XSECURE_CSU_KECCAK_SHA3</li> </ul>

## Returns

XST\_SUCCESS if pad selection is successfull. XST\_FAILURE if pad selecction is failed.

## Note

The default provides support for NIST SHA-3. If a user wants to change the padding to Keccak SHA-3, this function should be called after [XSecure\\_Sha3Initialize\(\)](#)

# **u32 XSecure\_Sha3WaitForDone ( XSecure\_Sha3 \*InstancePtr )**

This function waits till SHA3 completes its action.

## Parameters

<i>InstancePtr</i>	Pointer to the XSecure_Sha3 instance.
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## Returns

XST\_SUCCESS if SHA3 completes it action properly XST\_FAILURE if Timeout happens

## s32 XSecure\_Sha3LastUpdate ( XSecure\_Sha3 \* InstancePtr )

This function is to notify this is the last update of data where sha padding is also been included along with the data in the next update call.

### Parameters

<i>InstancePtr</i>	Pointer to the XSecure_Sha3 instance.
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### Returns

XST\_SUCCESS if last update can be accepted

## SHA-3 API Example Usage

The `xilsecure_sha_example.c` file is a simple example application that demonstrates the usage of SHA-3 accelerator to calculate a 384-bit hash on the Hello World string. A typical use case for the SHA3 accelerator is for calculation of the boot image hash as part of the authentication operation. This is illustrated in the `xilsecure_rsa_example.c`.

The contents of the `xilsecure_sha_example.c` file are shown below:

```
int SecureHelloWorldExample()
{
    u8 HelloWorld[4] = {'h','e','l','l'};
    u32 Size = sizeof(HelloWorld);
    u8 Out[384/8];
    XCsuDma_Config *Config;

    int Status;

    Config = XCsuDma_LookupConfig(0);
    if (NULL == Config) {
        xil_printf("config failed\n\r");
        return XST_FAILURE;
    }

    Status = XCsuDma_CfgInitialize(&CsuDma, Config, Config->BaseAddress);
    if (Status != XST_SUCCESS) {
        return XST_FAILURE;
    }

    /*
     * Initialize the SHA-3 driver so that it's ready to use
     */
    XSecure_Sha3Initialize(&Secure_Sha3, &CsuDma);

    XSecure_Sha3Digest(&Secure_Sha3, HelloWorld, Size, Out);

    xil_printf(" Calculated Digest \r\n ");
    int i= 0;
    for(i=0; i< (384/8); i++)
    {
        xil_printf(" %0x ", Out[i]);
    }
    xil_printf(" \r\n ");

    return XST_SUCCESS;
}
```

**Note**

The `xilsecure_sha_example.c` and `xilsecure_rsa_example.c` example files are available in the `<library-install-path>\examples` folder. Where `<library-install-path>` is the XilSecure library installation path.

# XilSecure Utilities

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## Overview

The `xsecure_utils.h` file contains common functions used among the XilSecure library like holding hardware crypto engines in Reset or bringing them out of reset, and secure stream switch configuration for AES and SHA3.

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## Function Documentation

### **void XSecure\_SetReset ( u32 *BaseAddress*, u32 *Offset* )**

This function places the hardware core into the reset.

#### Parameters

<i>BaseAddress</i>	Base address of the core.
<i>BaseAddress</i>	Offset of the reset register.

#### Returns

None

### **void XSecure\_ReleaseReset ( u32 *BaseAddress*, u32 *Offset* )**

This function takes the hardware core out of reset.

#### Parameters

<i>BaseAddress</i>	Base address of the core.
<i>BaseAddress</i>	Offset of the reset register.

#### Returns

None

## void XSecure\_SssInitialize ( XSecure\_Sss \* InstancePtr )

This function initializes the secure stream switch instance.

### Parameters

<i>InstancePtr</i>	Instance pointer to the XSecure_Sss.
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## u32 XSecure\_SssAes ( XSecure\_Sss \* InstancePtr, XSecure\_SssSrc InputSrc, XSecure\_SssSrc OutputSrc )

This function configures the secure stream switch for AES engine.

### Parameters

<i>InstancePtr</i>	Instance pointer to the XSecure_Sss
<i>InputSrc</i>	Input DMA to be selected for AES engine.
<i>OutputSrc</i>	Output DMA to be selected for AES engine.

### Returns

- XST\_SUCCESS - on successful configuration of the switch

### Note

InputSrc, OutputSrc are of type XSecure\_SssSrc.

## u32 XSecure\_SssSha ( XSecure\_Sss \* InstancePtr, u16 Dmald )

This function configures the secure stream switch for SHA hardware engine.

### Parameters

<i>InstancePtr</i>	Instance pointer to the XSecure_Sss
<i>Dmald</i>	Device ID of DMA which is to be used as an input to the SHA engine.

### Returns

- XST\_SUCCESS - on successful configuration of the switch.

## u32 XSecure\_SssDmaLoopBack ( XSecure\_Sss \* InstancePtr, u16 Dmald )

This function configures secure stream switch to set DMA in loop back mode.

**Parameters**

<i>InstancePtr</i>	Instance pointer to the XSecure_Sss
<i>DmaId</i>	Device ID of DMA.

**Returns**

- XST\_SUCCESS - on successful configuration of the switch.

# Additional Resources and Legal Notices

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## Xilinx Resources

For support resources such as Answers, Documentation, Downloads, and Forums, see [Xilinx Support](#).

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## Solution Centers

See the [Xilinx Solution Centers](#) for support on devices, software tools, and intellectual property at all stages of the design cycle. Topics include design assistance, advisories, and troubleshooting tips.

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